

Michael Haupt

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Hello.

My name is Michael. This is a Resumee of who I am and what I can do for you.

Freshly graduated I moved to Ludwigsburg, Germany to engage in 3D projects of all kind. I already gained some professional experience and I am hungry for more.

Further I like to mess around with all sorts of code and media.

In the future I am planning to advance my skillset in both artistic and technical aspects to optimize and create.

3D, VFX

Cinema 4D
3ds Max
After Effects
Turbulence FD
V-Ray

Photoshop
Premiere
InDesign

Coding

Python
C++
Java
Android
Kinect

PHP
JSP
HTML
CSS

Professional experience

3D Generalist (part-time)

- Aixsponza GmbH
10/2013 - 02/2014
Mostly commercial work in all departements from data-prepping to final render.

3D Intern

- Aixsponza GmbH
04/2013 - 09/2013

Skillrange

Shading / Lighting
Particle-Simulation
Rigging
Scripting / Programming
Modelling

Animation
Compositing / Editing
Concept

Education

Multimedia and Communication Bachelor of Arts

- Emphasis on 3D Graphics and Informatics
September 2009 – March 2014

High School Graduation (Abitur)

- Gymnasium Isny im Allgäu
1999-2008

Additional:

Languages: German (native), English (fluent, TOEFL 106/120), Spanish (beginner)

Hobbies: Playing football, the guitar and around with music production software